### Learning Visual Distance Function for Identification from one Example.



Eric Nowak and Frederic Jurie
Bertin Technologies / CNRS
LEAR Group – INRIA - France

### This is an object you've **never seen** before ... ... can you recognize it in the following images?





















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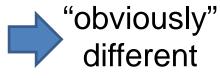


### Identification from One Example.













same pose and shape, but different object



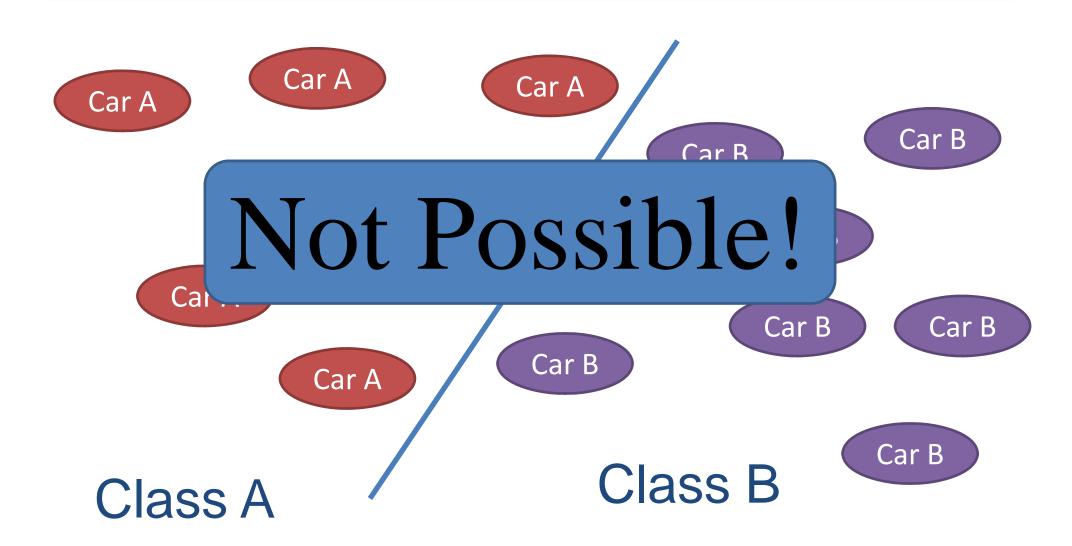




different pose and light, but same object

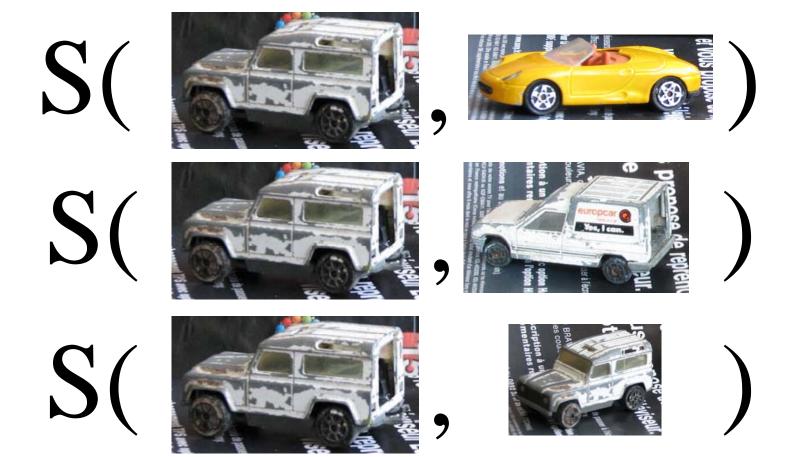
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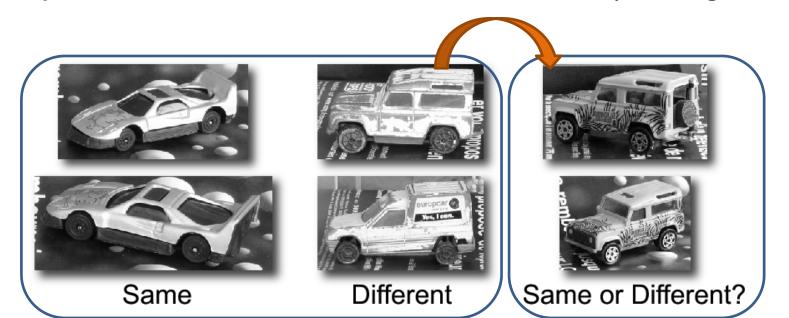
#### Knowledge about categories



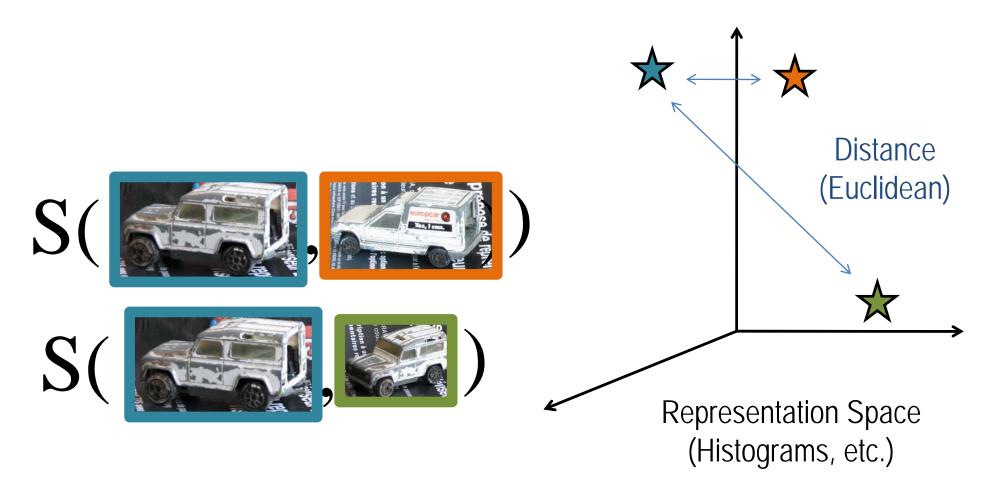


### Our goal: Learning from one Example with Equivalence Constraints.

- We want to learn a similarity measure on a generic category (e.g. cars)
- Given a training set of image pairs labelled «same» or «different»:
   equivalence constraints
- we can predict how similar two never seen images are
- despite occlusions, clutter and modifications in pose, light, ...

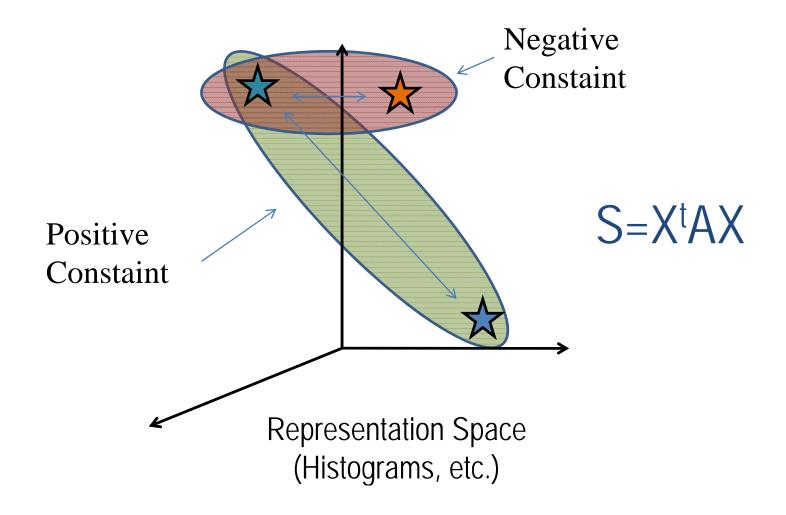


### How to compare images?



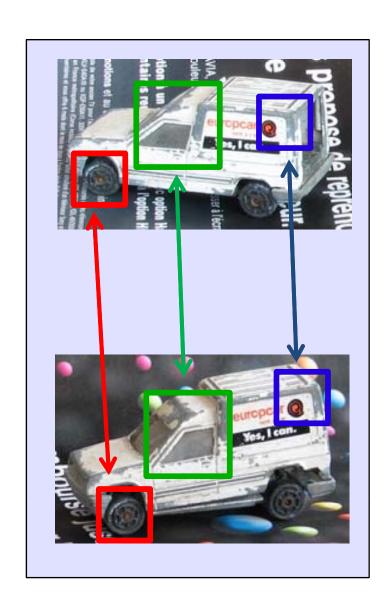
### Not adapted to visual classes

#### How to learn the distance?



#### Not robust to occlusions, background

## How to be robust to occlusion, view point changes?

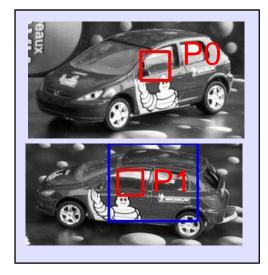


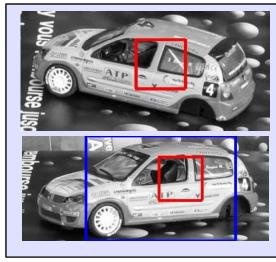
Robust combination" of local distances:

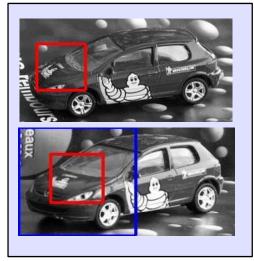
$$S=f(d_1,d_2,\ldots,d_n)$$

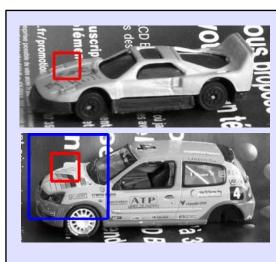
### Computation of corresponding patches

- P0 in I0: sampled randomly (quadratic in size, uniform in position)
- P1 in I1: the best ZNCC match of P0 around P0. Search region: extension of P0 in all directions.
- A pair of images is simplified into the np patch pairs sampled from it.

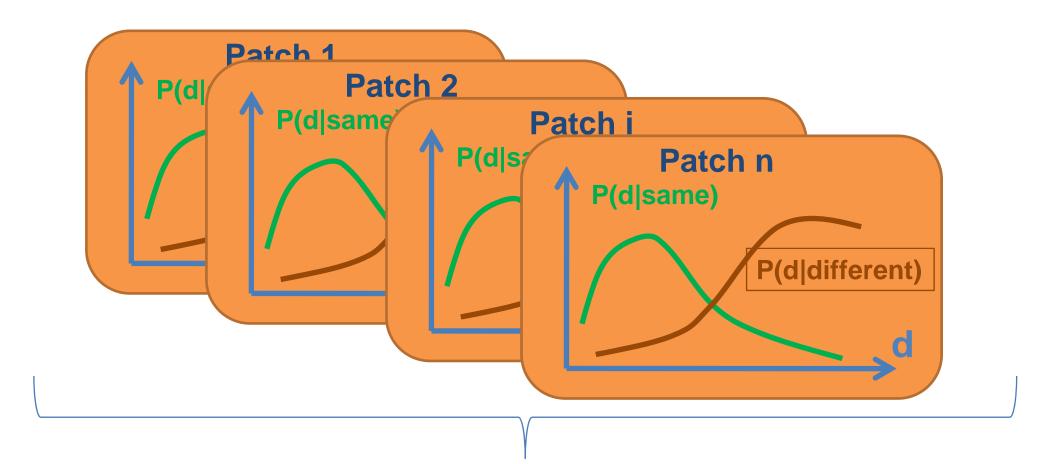




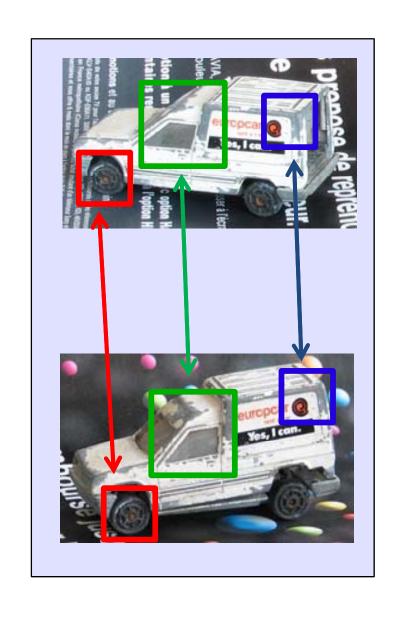


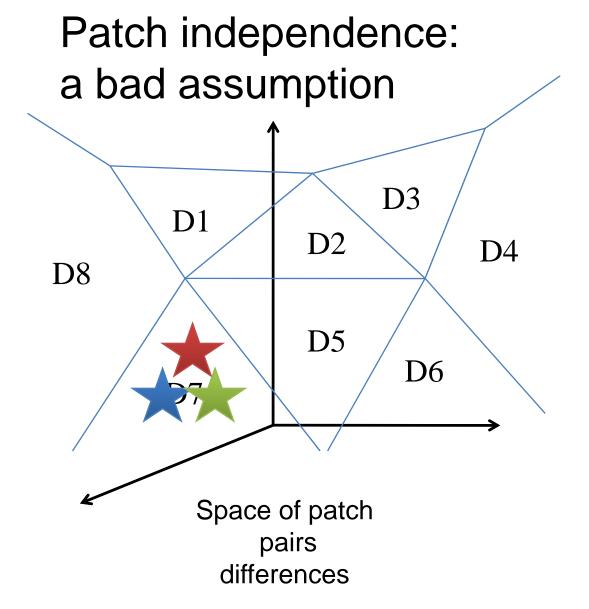


## From multiple local similarities to one global similarity



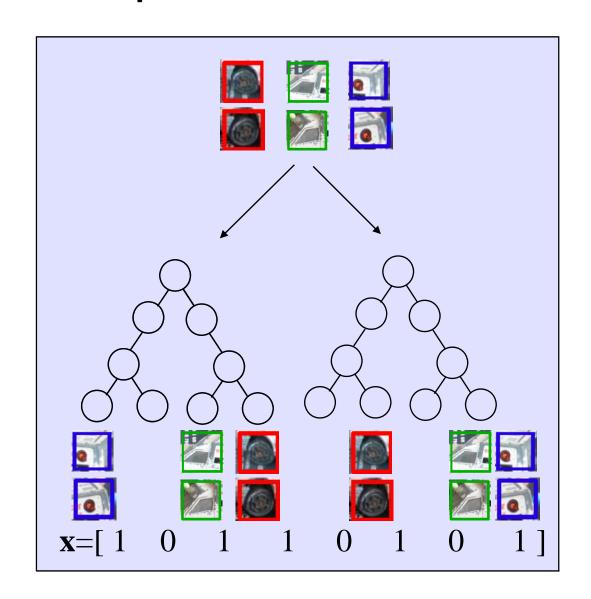
Likelihood->Similarity [Ferencz et al. Iccv 05]





=>Vector quantization

### Vector quantization of pair difference



#### Computation of the trees

Tree creation (EXTRA-Trees [Geurts et al. ML06, Moosman et al. NIPS06]):

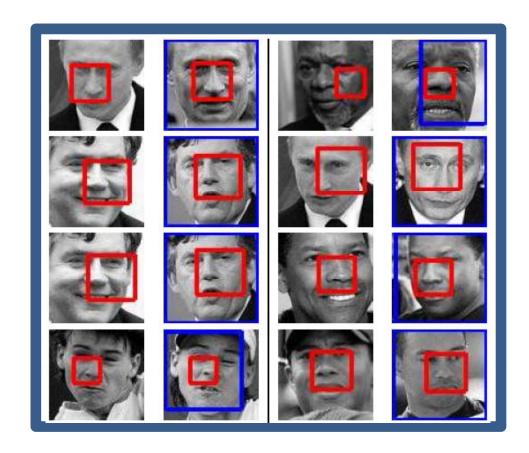
- create a root node with positive and negative patch pairs.
- recursively split the nodes until they contain only pos or neg pairs:
  - create ncondtrial random split conditions:
     simple parametric tests on pixel intensity, gradient, geometry, etc.
     random <=> parameters drawned randomly
  - select the one with the highest information gain
  - split the node into two sub-nodes

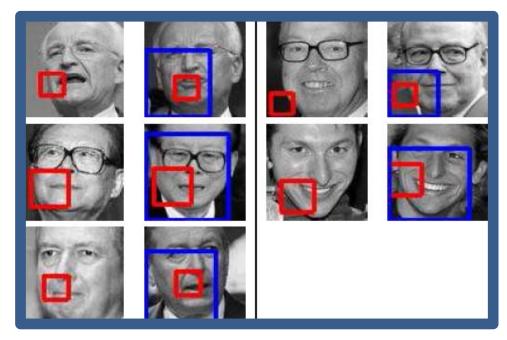
Very Fast!

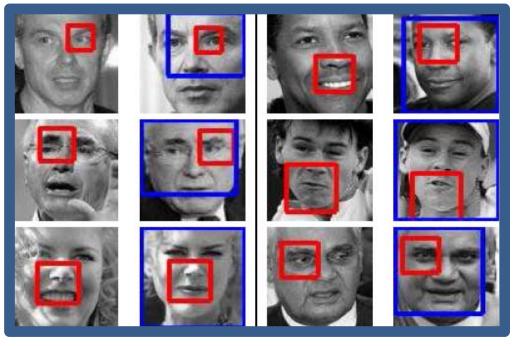
### Computation of the trees

### The positive patches of three different nodes during tree construction

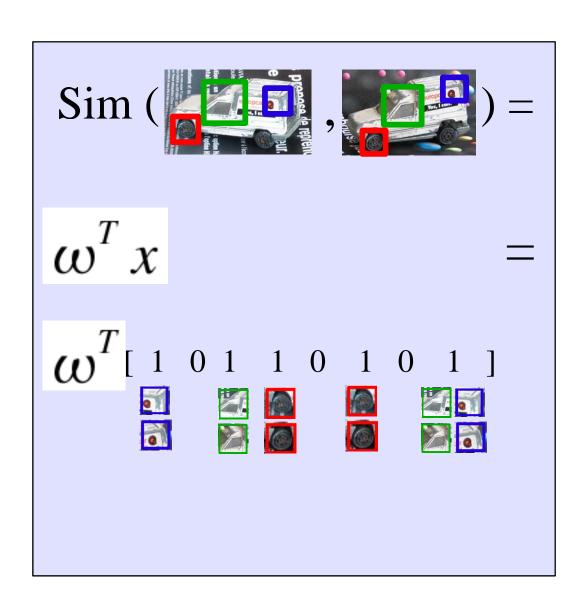
("faces in the news" dataset)







### From clusters to Similarity

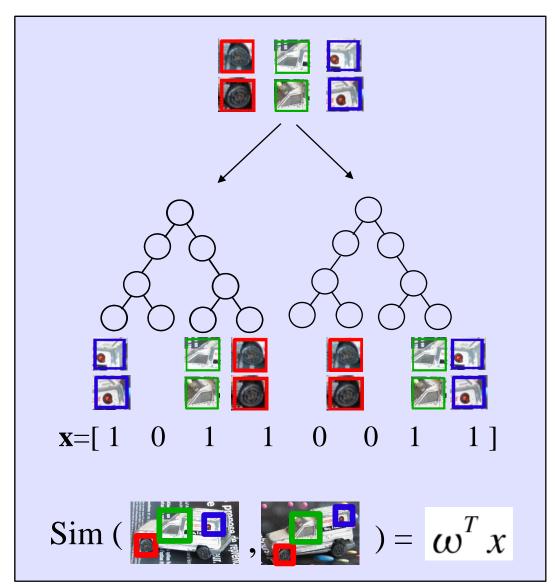


# The similarity measure is a linear combination of the cluster membership

- $S(I_{1,}I_{2})=\omega^{T}x$  and we want: the larger the more similar
- We define the weight vector as the normal of the linear SVM hyperplane separating the descriptors of positive and negative learn set image pairs.

### Similarity measure

- Given 2 images ...
- Detect corresponding patch pairs.
- Affect them to clusters with extremely randomized trees.
- The similarity measure is a linear combination of the cluster membership.



#### Conclusions

- Similarity of never seen objects, given a set of similar and different training object pairs of the same category.
- Original method consisting in
  - (a) finding similar patches
  - (b) clustering the set of patch pair differences with an ensemble of extremely randomized trees
  - (c) combining the cluster memberships of the pairs of local regions to make a global decision about the two images.
- Can learn complex visual concepts.
- Image polysemy->of pairs of "same" and "different" defines visual concepts
- Can automatically selects and combines most appropriate feature types
- Future works: recognize similar object categories from a training set of equivalence constraints.